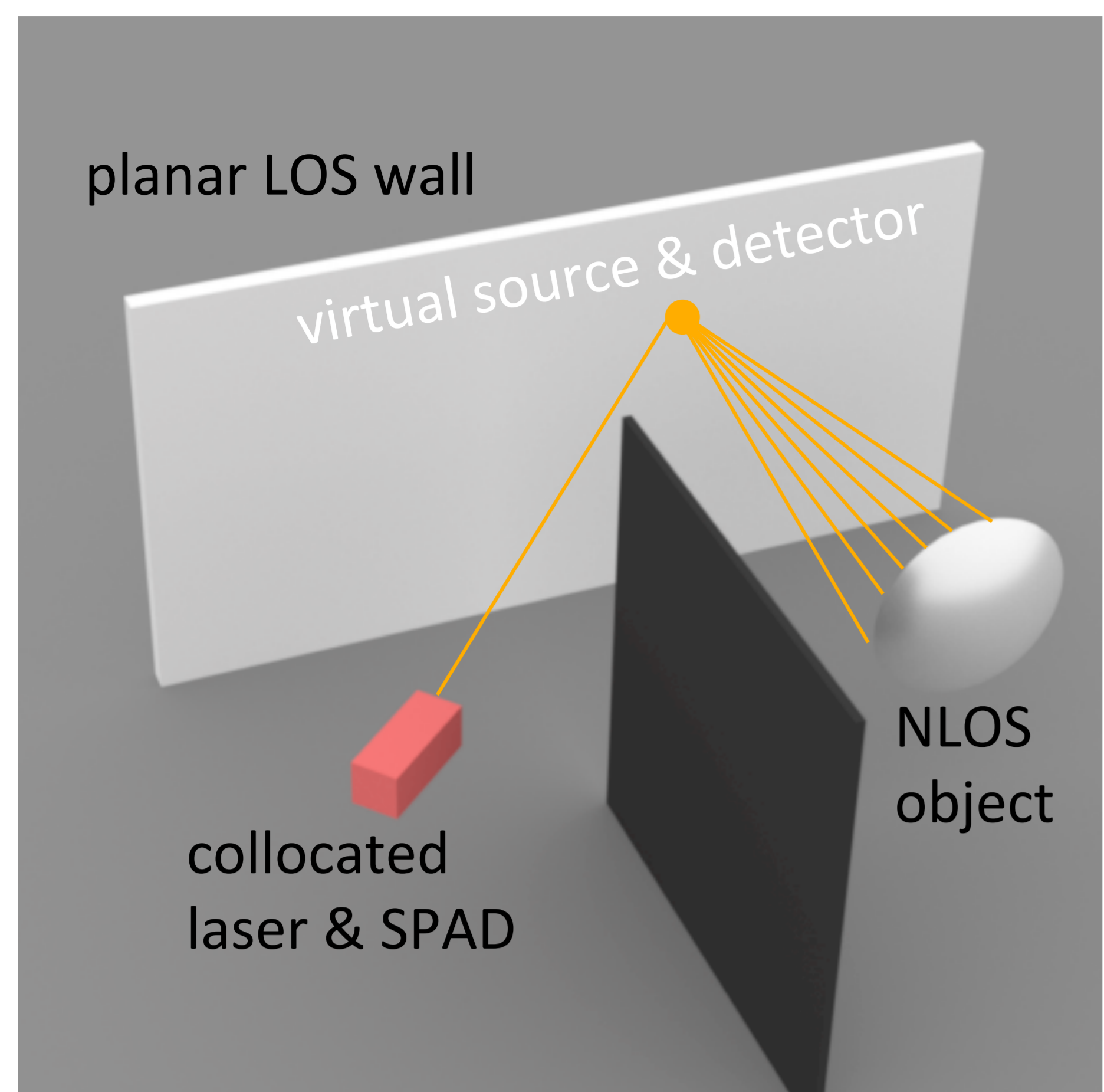
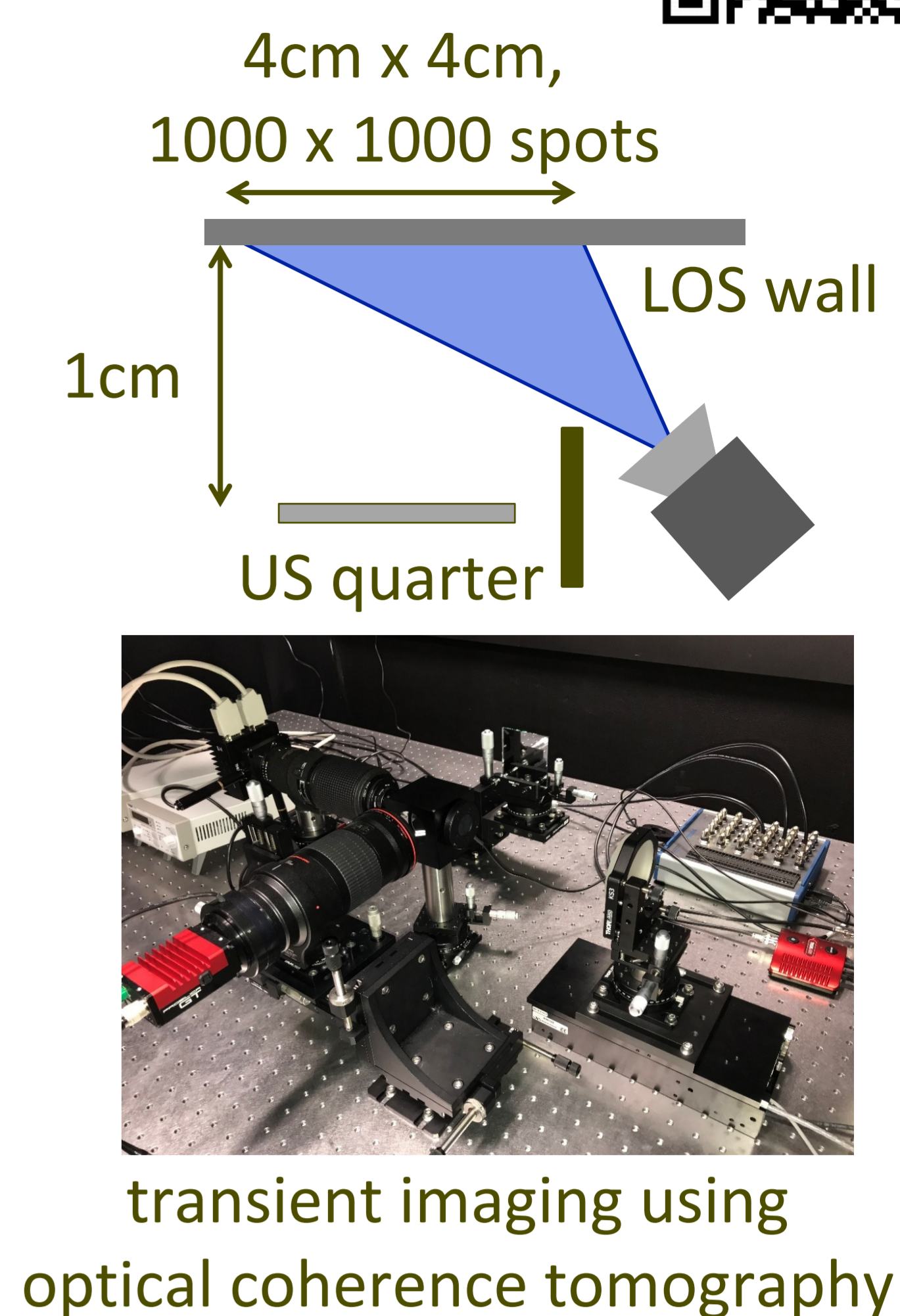
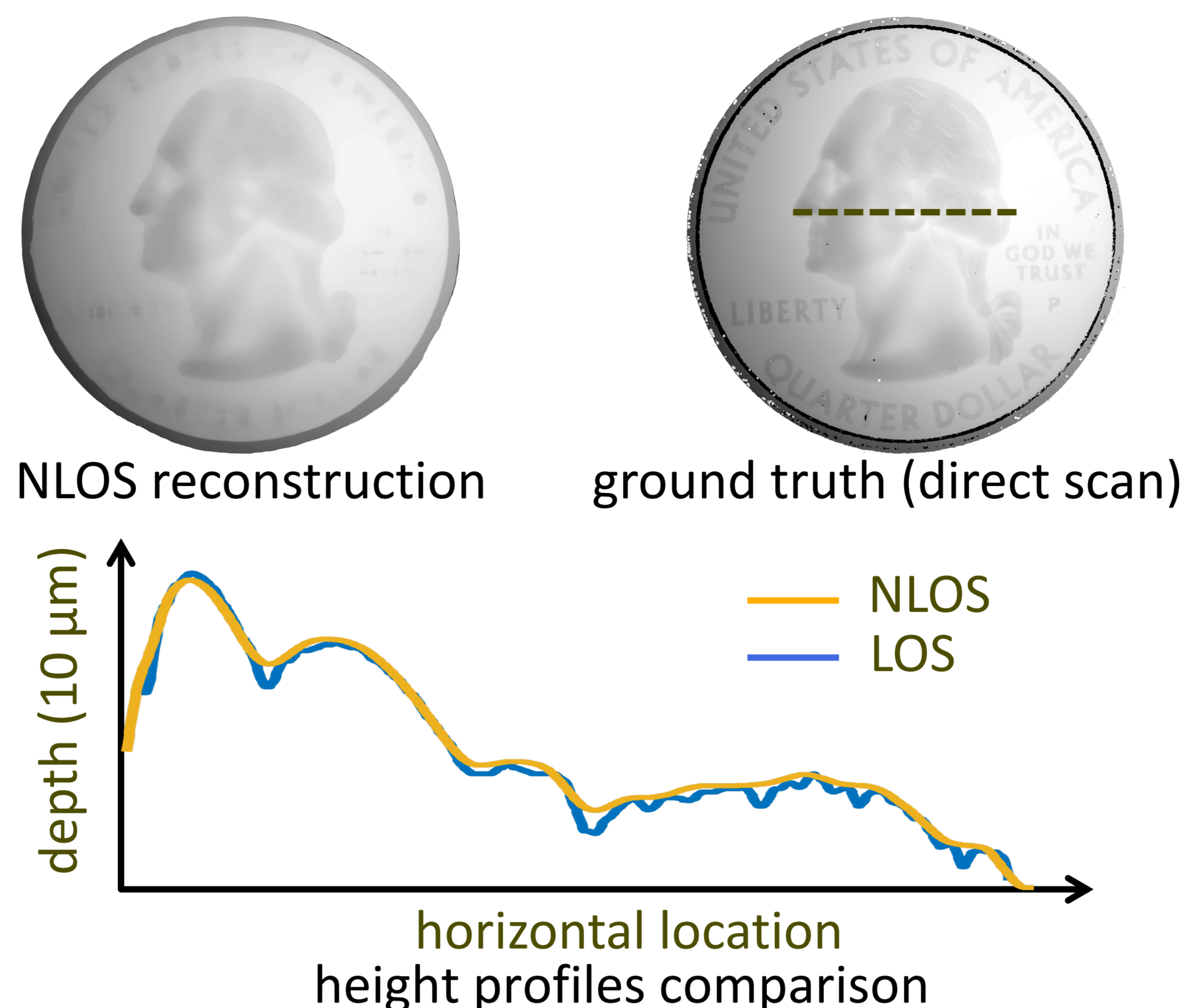




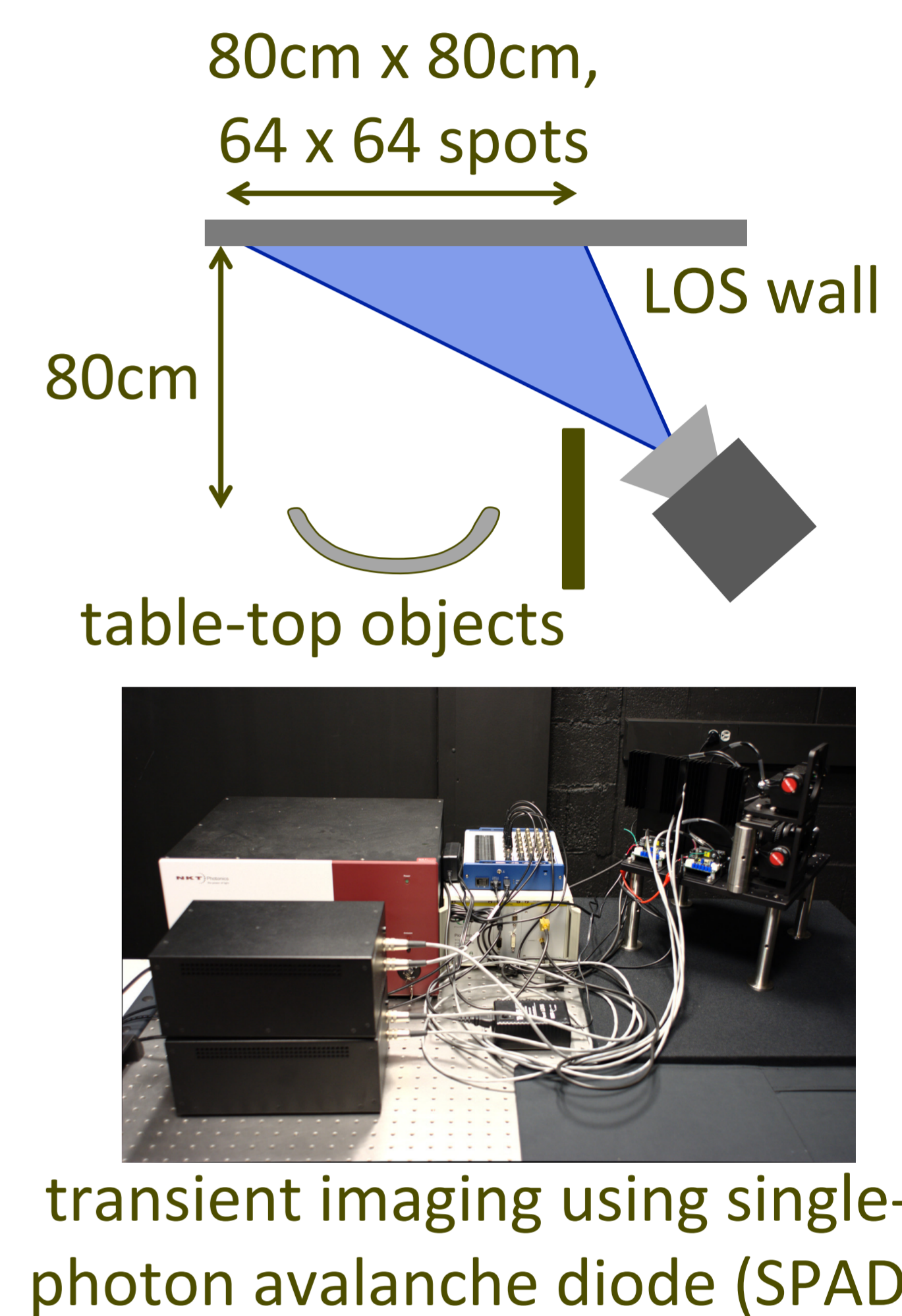
Non-line-of-sight (NLOS) setup



Femtosecond-scale reconstructions

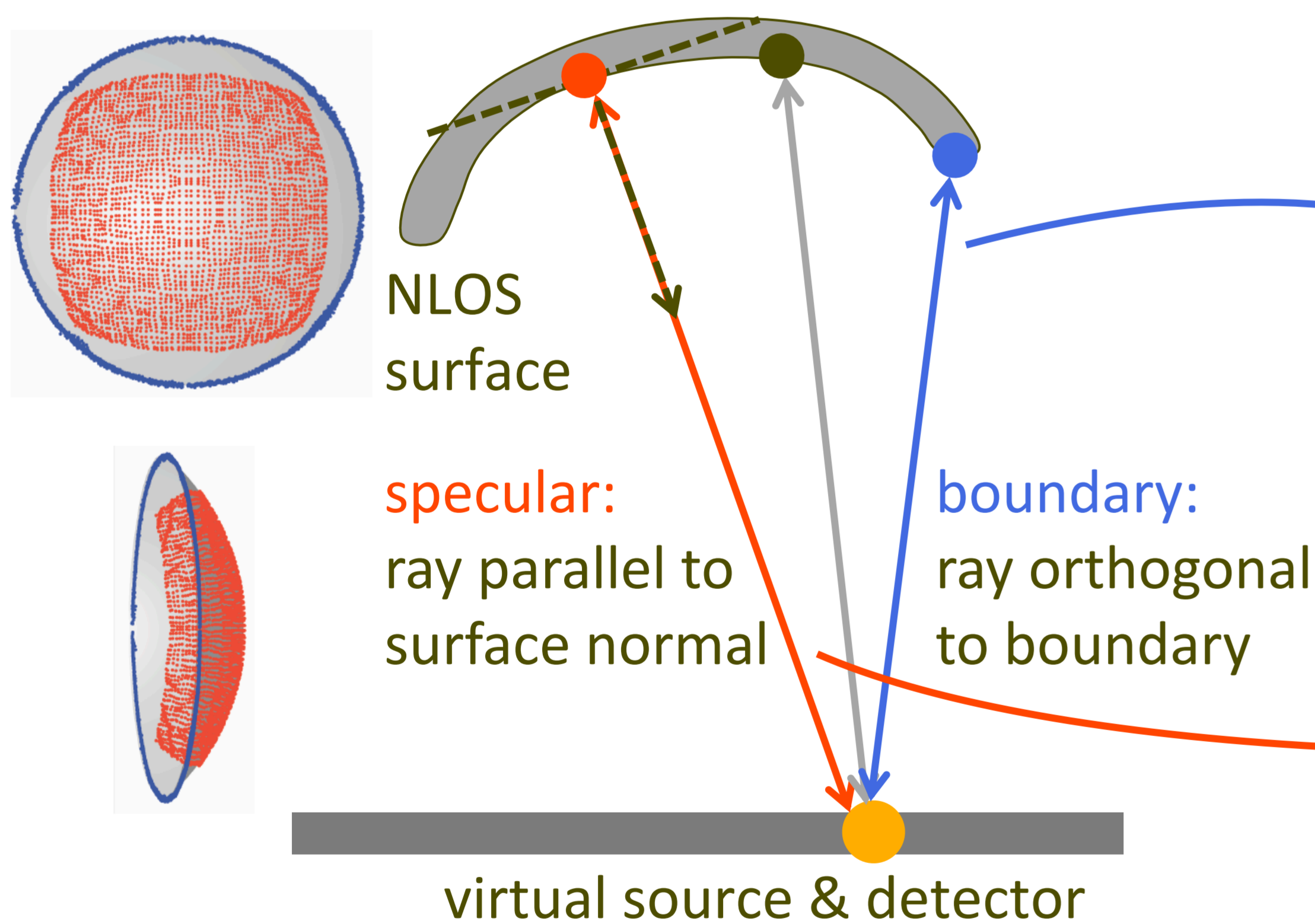


Picosecond-scale reconstructions



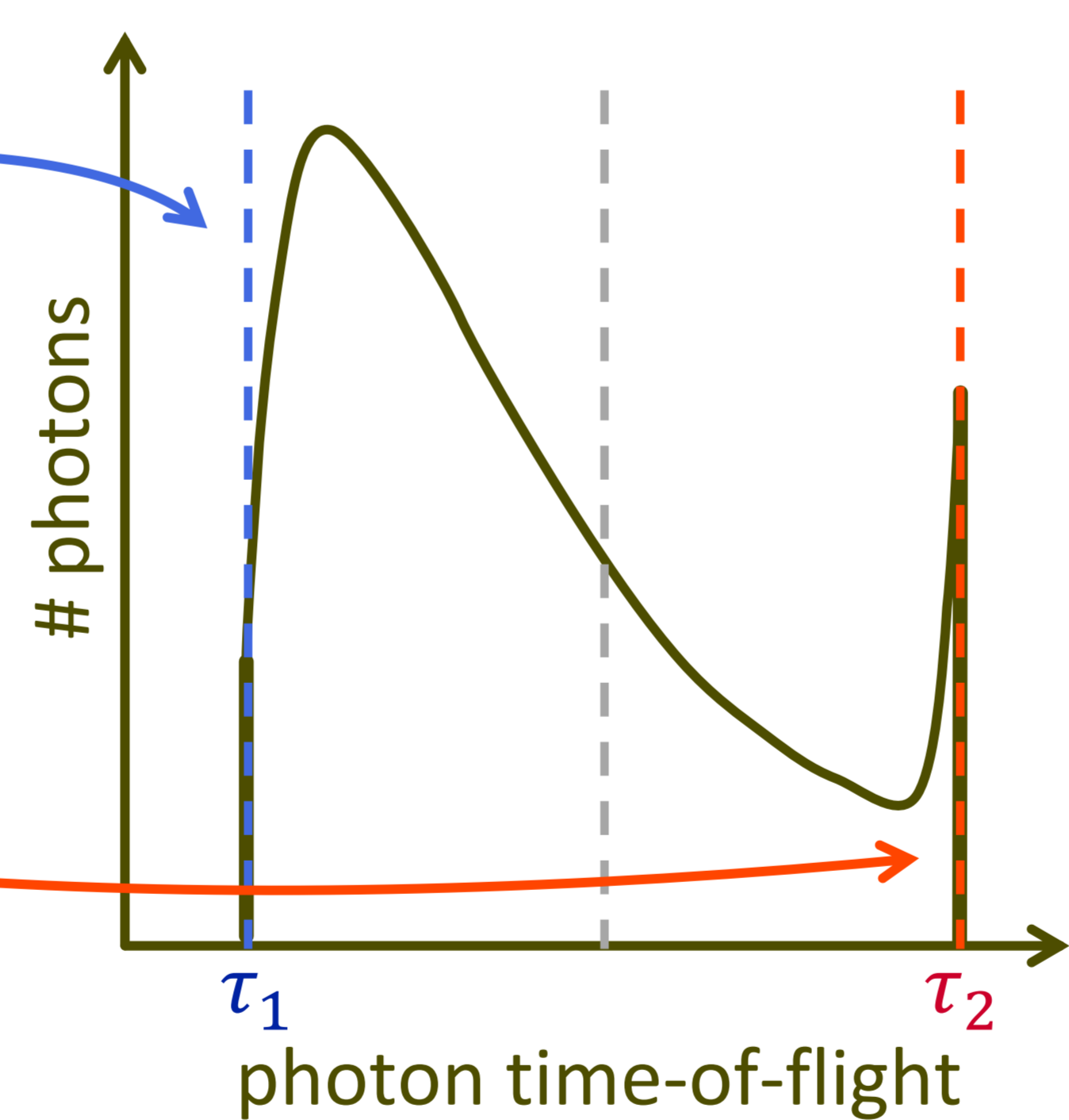
What are Fermat paths

Fermat paths: specular or boundary



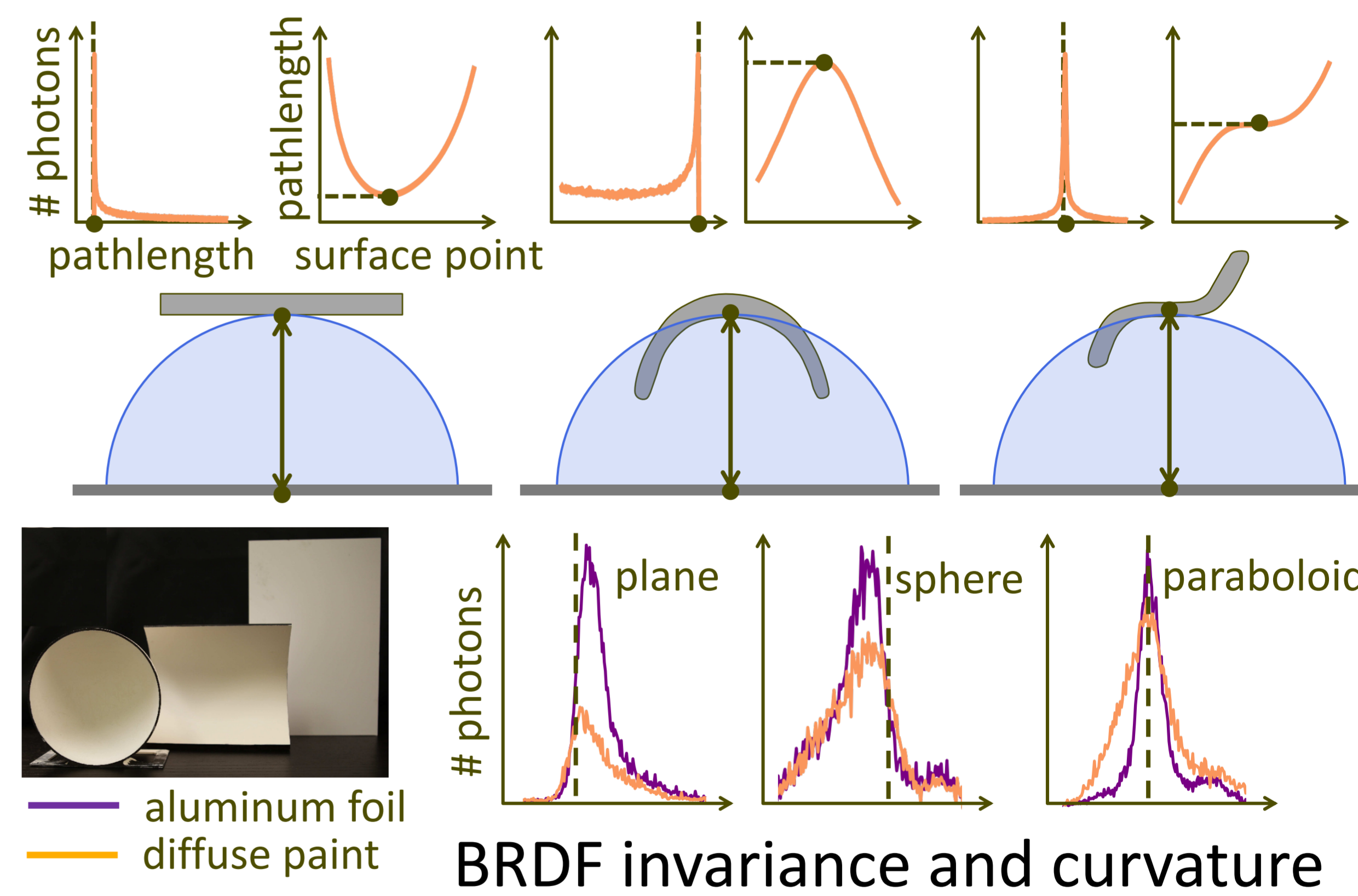
How to find Fermat paths

transient discontinuous at Fermat pathlengths



Why Fermat

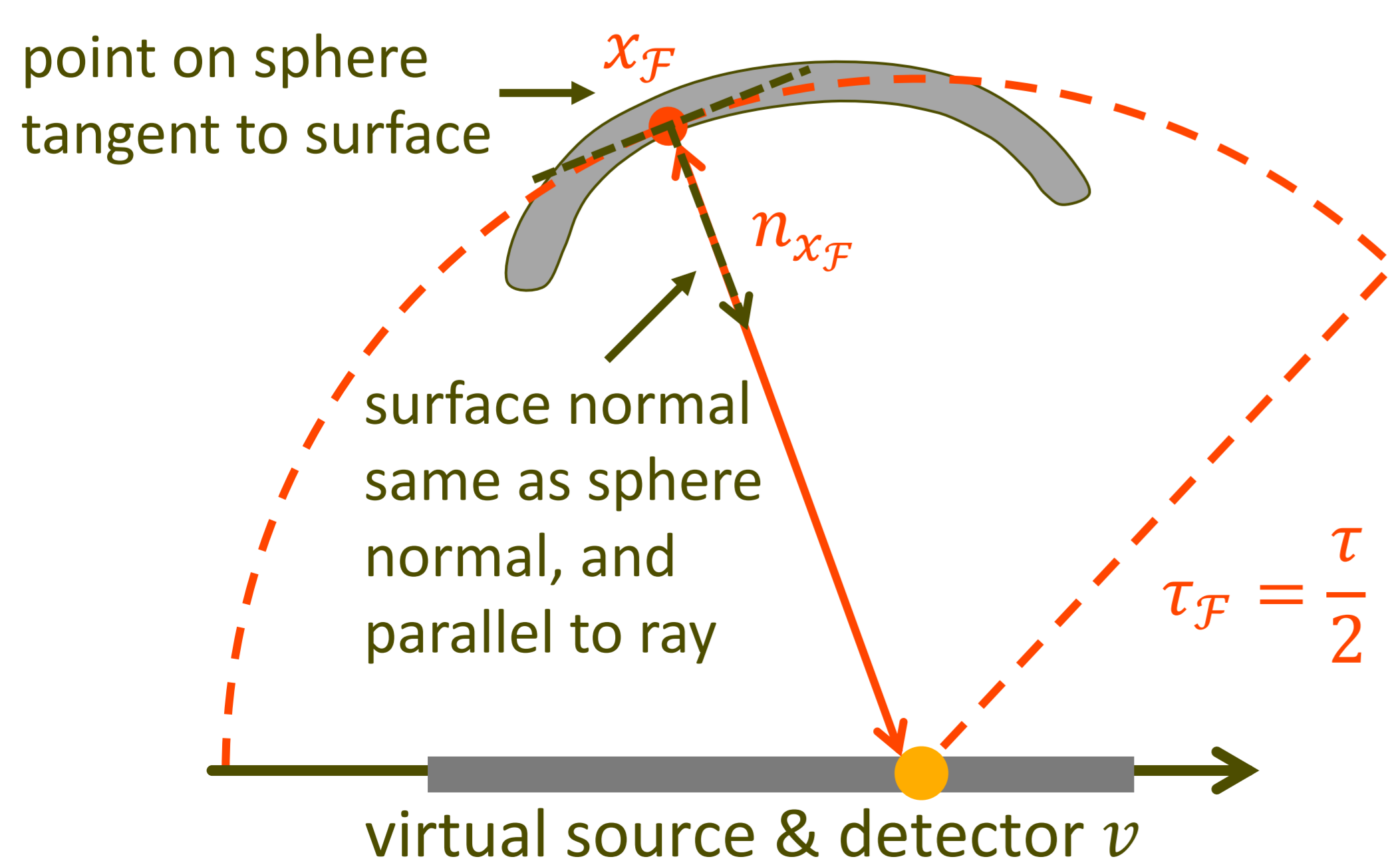
Fermat's principle: paths of stationary length



How to reconstruct a point and its normal

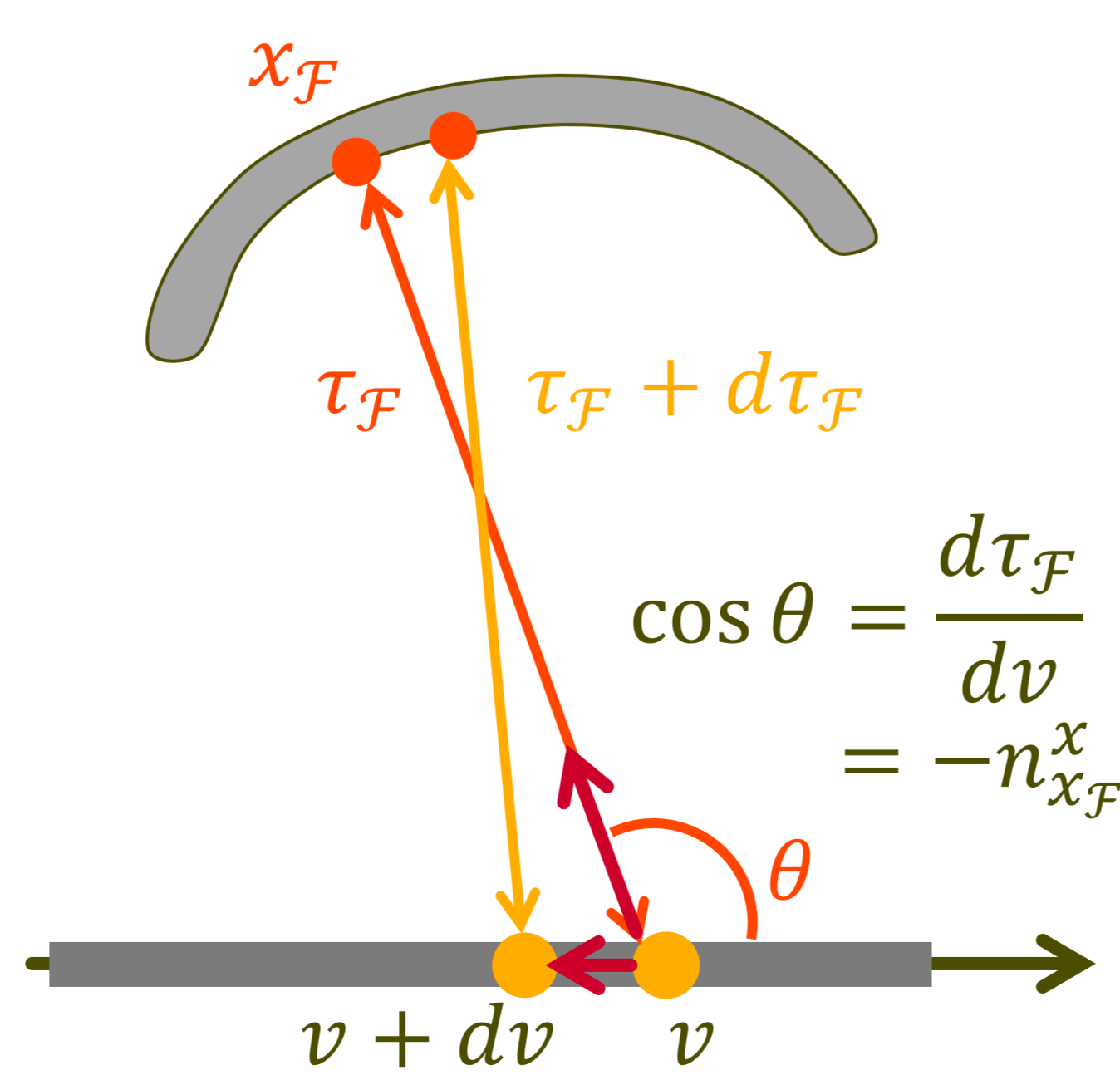
Fermat pathlength: spherical constraint

$$x_{\mathcal{F}} \in \text{sphere}(v, \tau/2)$$



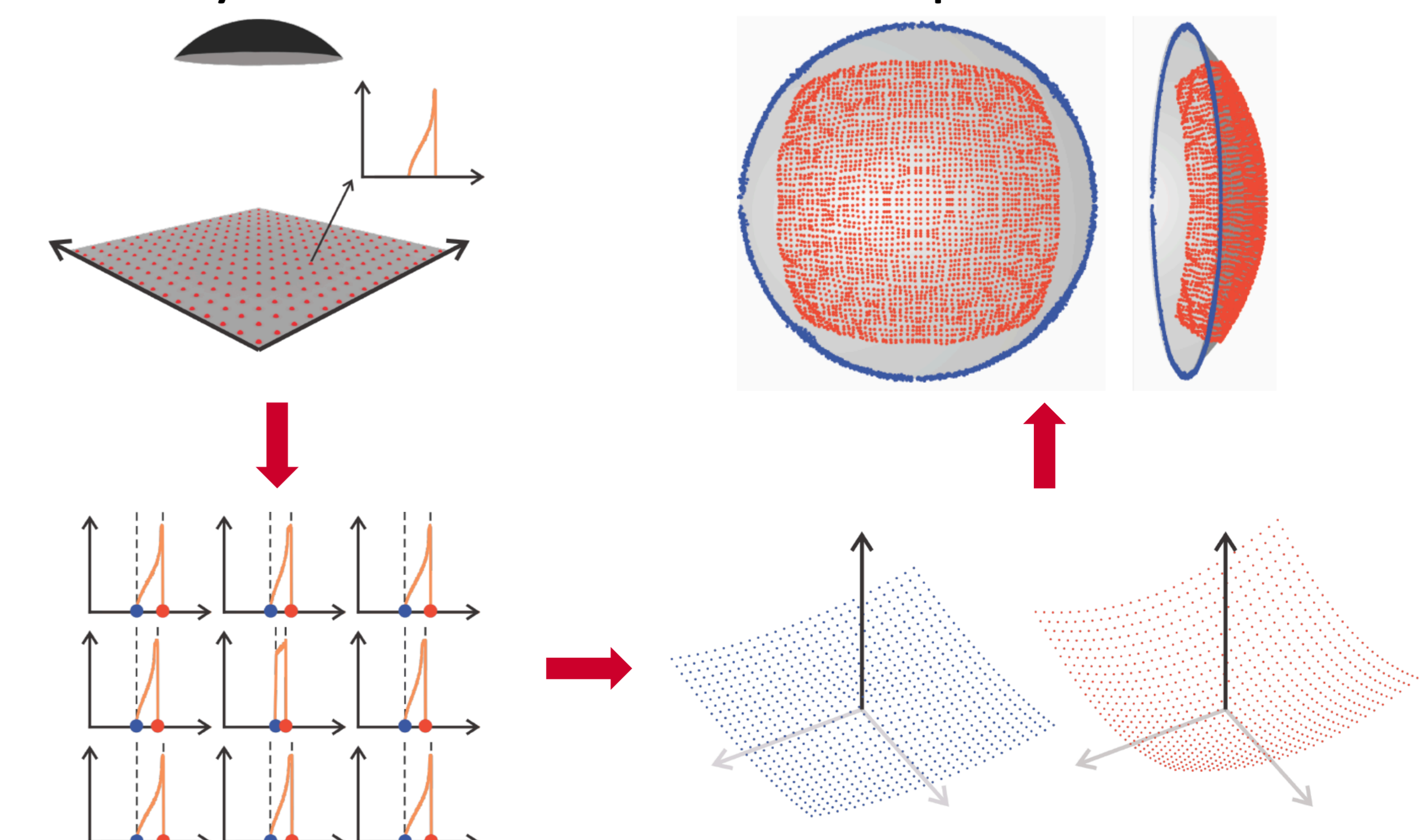
Fermat flow: ray constraint

$$n_{x_{\mathcal{F}}} = -\nabla_v \tau_{\mathcal{F}}(v)$$



NLOS reconstruction pipeline

densely scan wall reconstruct points & normals



Reconstruction from sphere-ray intersection: $x_{\mathcal{F}} = v - \tau_{\mathcal{F}} \nabla_v \tau_{\mathcal{F}}(v)$