

When Light strikes a surface...







## Light lost in Visible,

Shines bright in Thermal.





Time (in secs)



### Solving the Heat Transport Equation (HTE)



# A Theory of Joint Light and Heat Transport for Lambertian Scenes

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https://imaging.cs.cmu.edu/joint\_light\_heat\_transport/





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Input Thermal





### **Absorbed photons enter Heat Transport**



### How can *absorbed light* help you?

- Extending to Non-Lambertian scenes
- Recovering shape from Heat Transport
- Measuring material properties
- High-precision temperature measurements

### Limitations

- Need thermal *transients* i.e., a video
- Needs co-located imaging setup
- Needs constant ambient conditions